

# Matter in StreamThings

## StreamUnlimited is the Matter System Integrator

The StreamThings stack supports all Matter modes:

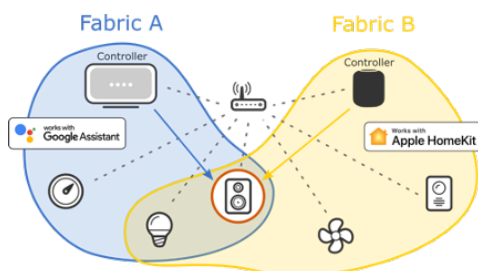
- **Matter Device:** build a device which can be controlled by any product in a smart home/retail/industry/healthcare ecosystem
- **Matter Controller:** build your own control point to own the data and deliver advanced control with multiple options, automation and even voice.
- **Matter Bridge:** the nature of the StreamThings stack enables Bridging to any IoT protocol
- **Border Router:** link together the networking technologies supported by Matter - WiFi/Ethernet and Thread

### Matter Plug-In

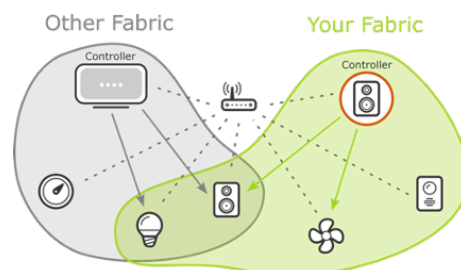
StreamThings supports Matter through its ever growing plug-in family. Matter (previously known as Project CHIP) is a single, unified, application-layer connectivity standard designed to enable developers to connect and build reliable, secure IoT ecosystems and increase compatibility among Smart Home and Building devices.



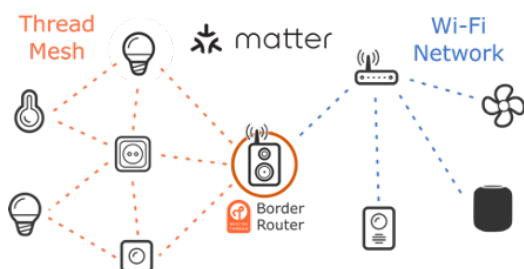
Matter Device - be controlled/provide data



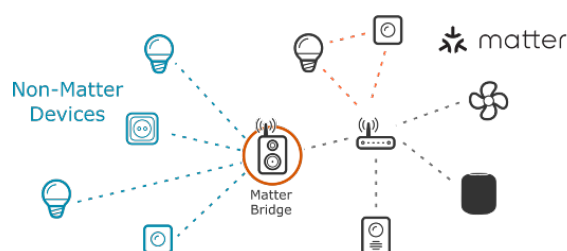
Matter Controller - be in charge and automate



Thread Border Router link to Wi-Fi / Ethernet



Matter Bridge - link to other protocols



**StreamUnlimited**, founded in 2005, is a supplier of software solutions and hardware modules for connected audio and IoT products, with over 120 employees at office locations in Vienna, Bratislava, Iasi, Shenzhen, Japan and Santa Clara, CA. As the de facto global system integrator offering its own IP and engineering services, StreamUnlimited development partnerships include all major semiconductor companies and technology providers in the consumer electronics and IoT channel. StreamUnlimited works with a global cross-section of high-end audio, CEDIA-channel, premium and mainstream consumer electronics and smart home manufacturers.

